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| REDUX vs MOBX |
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| # | REDUX | MOBX |
| 1 | Uses a single store, for entire application, to store states. | Multiple stores can be created, to save states, based on user requirements. |
| 2 | Developed using functional programming principles. | Developed using OOP principles. |
| 3 | Redux uses pure functions. So, it has immutable states which is read-only i.e cannot be overwritten. | Mobx is impure as states can be overwritten. So, it has mutable states that |
| 4 | Store data in a plain javascript object. Redux track updates manually on state changes. | Uses an observable to store values. Observable tracks state changes automatically. |
| 5 | Boiler-plates codes. | Less boiler-plates codes. |
| 6 | When to choose Redux:   * Working with large team looking for more maintainable code. * Complex application with scalable option. | When to choose Mobx:   * If application is small * If we prefer to build the app fast. |

* Redux and Mobx are both state management libraries which works well with React.
* Below mentioning the comparison between Redux and Mobx :

Comparison Redux Vs. Mobx